

Introduction to Programming: Lecture 2

K Narayan Kumar

Chennai Mathematical Institute

<http://www.cmi.ac.in/~kumar>

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Functions with multiple inputs ...

- ▶ Consider a function with many arguments

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to mean

`f :: Int -> (Int -> (... (Int -> Bool) ...))`

- ▶ This works for any combination of input and output types

Functions in Haskell

- ▶ Pattern Matching

```
factorial :: Int -> Int
```

```
factorial 0 = 1
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```
factorial n = n * (factorial (n-1))
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- ▶ Conditional definitions

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factorial 0 = 1
factorial n
  | n < 0 = factorial (-n)
  | n > 0 = n * (factorial (n-1))
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```

- ▶ Using `otherwise`

```
xor :: Bool -> Bool -> Bool
xor b1 b2
  | b1 && not(b2) = True
  | not(b1) && b2 = True
  | otherwise    = False
```

Functions in Haskell

- ▶ Wild Cards.

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or :: Bool -> Bool -> Bool
or True _  = True
or _  True = True
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or :: Bool -> Bool -> Bool
or False x = x
or x  False = x
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Computation as rewriting

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```
power :: Int -> Int -> Int
```

```
power x 0 = 1
```

```
power x n = x * (power x (n-1))
```

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power :: Int -> Int -> Int
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power x 0 = 1
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power x n = x * (power x (n-1))
```

- ▶ `power 3 2`

- $\rightsquigarrow 3 * (\text{power } 3 (2-1))$

- $\rightsquigarrow 3 * (\text{power } 3 1)$

- $\rightsquigarrow 3 * (3 * (\text{power } 3 (1-1)))$

- $\rightsquigarrow 3 * (3 * (\text{power } 3 0))$

- $\rightsquigarrow 3 * (3 * 1)$

- $\rightsquigarrow 3 * 3 \rightsquigarrow 9$

Examples

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```
mygcd :: Int -> Int -> Int
mygcd x 0 = x
mygcd x n
  | (x <= n) = mygcd x (n-x)
  | otherwise = mygcd n x
```

Largest Divisor

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```
largediv :: Int -> Int  
largediv n = divaux n (n-1)
```

```
divaux :: Int -> Int -> Int  
divaux i j  
  | (mod i j == 0)    = j  
  | otherwise         = divaux i (j-1)
```

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- ▶ $\log_2 30 \approx 4$ because $\frac{30}{2^4} > 1$ but $\frac{30}{2^5} < 1$
- ▶ Keep dividing n by k till we reach 1, or go below 1!

```
mylog :: Int -> Int -> Int
mylog k 1 = 0
mylog k n
  | n >= k      = 1 + (mylog k (div n k))
  | otherwise   = 0
```

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Example: Reversing the digits in an integer

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 - ▶ Recursively reverse `1327`
 - ▶ Multiply `6` by appropriate power of `10` and add
 - ▶ Use `mylog` to decide the power of `10` to use

```
intreverse :: Int -> Int
intreverse n
  | n < 10      = n
  | otherwise   = (intreverse (div n 10)) +
                  (mod n 10)*(power 10 (mylog 10 n))
```

Lists

- ▶ To describe a collection of values in Haskell, use a **list**
 - ▶ `[1,2,3,1]` is a list of `Int`
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 - ▶ `[1,2,3,1] :: [Int]`
 - ▶ `[True,False,True] :: [Bool]`
- ▶ Empty list is `[]` for all types
- ▶ Lists can be nested
 - ▶ `[[3,2],[],[7,7,7]]` is of type `[[Int]]`

Internal representation on lists

- ▶ Basic list building operator is :
 - ▶ Append an element to the left of a list
 - ▶ $1:[2,3,4] \rightsquigarrow [1,2,3,4]$

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 - ▶ $1:[2,3,4] \rightsquigarrow [1,2,3,4]$
- ▶ All Haskell lists are built up from `[]` using operator :
 - ▶ $[1,2,3,4]$ is actually $1:(2:(3:(4:[])))$
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Internal representation on lists

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 - ▶ Append an element to the left of a list
 - ▶ `1:[2,3,4] ~> [1,2,3,4]`
- ▶ All Haskell lists are built up from `[]` using operator `:`
 - ▶ `[1,2,3,4]` is actually `1:(2:(3:(4:[])))`
 - ▶ `:` is right associative, so `1:2:3:4:[] = 1:(2:(3:(4:[])))`
- ▶ Functions `head` and `tail` to decompose a list
 - ▶ `head (x:l) = x`
 - ▶ `tail (x:l) = l`
 - ▶ Undefined for `[]`
 - ▶ `head` returns a value, `tail` returns a list

Defining list functions inductively

- ▶ Natural numbers are built up from `0` using `succ n`
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mysum :: [Int] -> Int
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mysum [] = 0
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mysum l  = (head l) + (mysum (tail l))
```


Functions on lists ...

- Implicitly extract head and tail using pattern matching

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mylength :: [Int] -> Int  
mylength [] = 0  
mylength (x:xs) = 1 + (mylength xs)
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mysum :: [Int] -> Int  
mysum [] = 0  
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```

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```
appendright x (y:ys) = y:(appendright x ys)
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- ▶ Combine two lists into one — `append`

- ▶ `append [3,2] [4,6,7] \rightsquigarrow [3,2,4,6,7]`

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```
append :: [Int] -> [Int] -> [Int]
append [] ys = ys
append (x:xs) ys = x:(append xs ys)
```

- ▶ Builtin operator `++` for `append`

- ▶ `[1,2,3] ++ [4,3] \rightsquigarrow [1,2,3,4,3]`

Functions on lists . . .

- ▶ Reversing a list

Functions on lists ...

- Reversing a list

```
myreverse :: [Int] -> [Int]
myreverse [] = []
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myreverse :: [Int] -> [Int]
myreverse [] = []
myreverse (x:xs) = (myreverse xs)++[x]
```

- Check if a list of integers is sorted.

```
ascending :: [Int] -> Bool
ascending [] = True
ascending [x] = True
ascending (x:y:ys)
  | (x <= y) = ascending (y:ys)
  | otherwise = False
```

Functions on Lists ...

- ▶ Check if a list of integers is alternating.

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```
alternating :: [Int] -> Bool  
alternating l = (updown l) || (downup l)
```

```
updown :: [Int] -> Bool  
updown [] = True  
updown [x] = True  
updown (x:y:ys) = (x < y) && (downup (y:ys))
```

```
downup :: [Int] -> Bool  
downup [] = True  
downup [x] = True  
downup (x:y:ys) = (x > y) && (updown (y:ys))
```

Some built in functions on lists

- ▶ `head`, `tail`, `length`, `sum`, `reverse`, ...

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- ▶ `head`, `tail`, `length`, `sum`, `reverse`, ...
- ▶ `init l` returns all but the last element of `l`
`init [1,2,3] \rightsquigarrow [1,2]`
`init [2] \rightsquigarrow []`
- ▶ `last l` returns the last element in `l`
`last [1,2,3] \rightsquigarrow 3`
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`last [1,2,3] \rightsquigarrow 3`
`last [2] \rightsquigarrow 2`
- ▶ `take n l` returns first `n` values in `l`
- ▶ `drop n l` leaves out first `n` values in `l`

`l == (take n l) ++ (drop n l)`

Polymorphism

Consider the functions `length`, `reverse`, `init`, ...

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