

Introduction to Programming: Lecture 14

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The module `Data.Array` has to be imported to use arrays.

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- ▶ **listArray** takes a range of values from the **index type** and list of values to create an array.
- ▶ Accessing an element is done using the **!** operator:

```
myarray!1 = "two"
```

Arrays ...

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More about indices

- ▶ Any type `a` that belongs to the typeclass `Ix` must provide the following functions:

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range :: (a,a) -> [a]
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- ▶ `inRange` checks if the value lies within the range.

```
inRange (0,5) 6 = False
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Searching in a sorted array

Searching for 77

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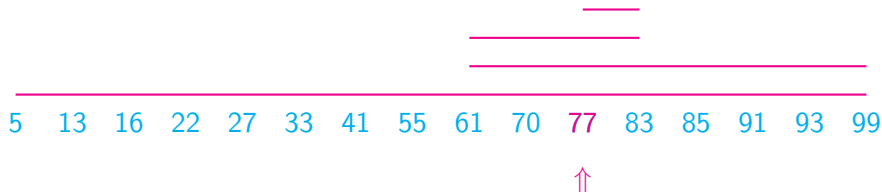
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Searching in a sorted array

Searching for 24

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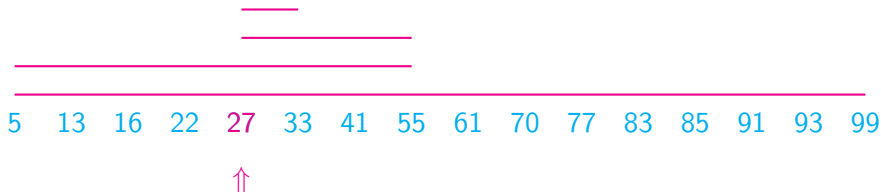
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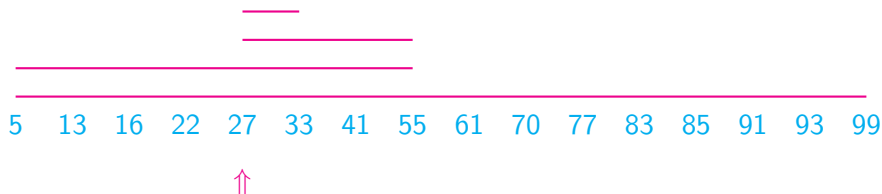
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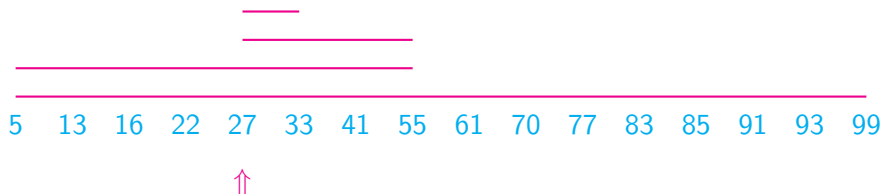
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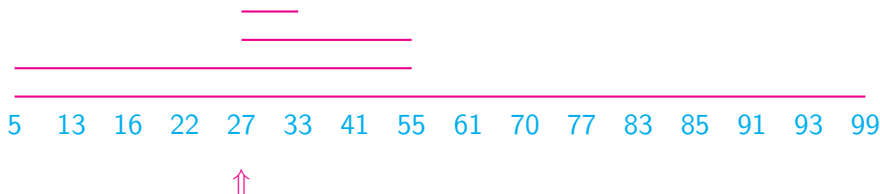
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Searching in a sorted array

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- ▶ Each step halves the interval to search
- ▶ Keep halving till we reach an interval of size 1
- ▶ Searching a sorted list of size N takes $\log_2 N$ steps

Binary Searching in Haskell

- ▶ The following function checks if the value `v` appears between positions `b` and `e` in the array `ar`

```
import Data.Array
bAux :: Ord a => (Int,Int) -> a ->
      Array Int a -> Bool
bAux (b,e) v ar
  | b > e      = False
  | (ar!m) == v = True
  | (v < ar!m)  = bAux (b,m-1) v ar
  | otherwise  = bAux (m+1,e) v ar
where
  m = div (b+e) 2
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- ▶ Searching for a value `v` in a sorted array `ar`

```
bsearch :: Ord a => a -> Array Int a -> Bool
bsearch v ar = bAux (bounds ar) v ar
```

Arrays to Lists and Back

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- ▶ `elems` function converts an array into a list of values.
- ▶ To convert a list into an `Int` indexed array, we can use

```
listToArray ls = listArray (0,l-1) ls
  where
    l = length ls
```

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- ▶ Sort the list using say `mergesort` ...
- ▶ Transfer the list into array.
- ▶ Use `bsearch` to carry out the searches efficiently.

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- ▶ `assocs` returns the associative list describing the array.

```
assocs myarray =  
[(0,"one"),(1,"two"),(2,"three")]
```

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- ▶ However, note that updating an array using the `//` operator is an expensive operation with cost proportional to the size of the array.
- ▶ Efficiently updatable arrays can be created in Haskell, but that needs additional concepts.

Another array constructing function

- ▶ The `accumArray` function takes a "accumulating" function and an associative list and creates an array.

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accumArray (+) 100 (0,2) [(0,1),(1,3),(2,4)]  
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- ▶ Also works in linear time on the length of the associative list plus the range.

An old example: `minout`

- ▶ `minout :: [Int] -> Int`
`minout l` is the minimum nonnegative number not in `l`
assuming that all elements in `l` are nonnegative and distinct.
 - ▶ `minout [3,1,2] = 0`
 - ▶ `minout [1,5,3,0,2] = 4`
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- ▶ How do we compute `minout`?
- ▶ The linear time solution via lists involved a rather clever divide and conquer algorithm.
- ▶ With arrays the solution is simpler

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 - ▶ Accumulate values from this associative list using the function
 $f \ x \ y = y$
 - ▶ The index of the first entry in the array with 0 is the answer.

minout via arrays ...

```
import Data.Array

minout ls = firstZero 0
  where

    m = length ls
    f x y = y

    myArray = accumArray f 0 (0,m)
              [(i,1) | i <- ls, 0 <= i, i <= m]

    firstZero :: Int -> Int
    firstZero i
      | (myArray!i == 0) = i
      | otherwise = firstZero (i+1)
```

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- ▶ So, two or k -dimensional arrays are essentially same, with just a different set of indices.
- ▶ Here is way to generate an $n \times n$ identity matrix.

```
idMat n = accumArray f 0 ((0,0),(n-1,n-1))  
          [((i,i),1) | i <- [0..(n-1)]]  
where  
f x y = y
```